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***HYPE — THE TIME QUEST TAKES GAMERS  
TO THE MIDDLE AGES IN SEPTEMBER 1999***

*EPIC STORYLINE, PLAYMOBIL® CHARACTERS  
AND FULL 3D ENVIRONMENT DRIVE NEW FAMILY GAME*

**FOR IMMEDIATE RELEASE**

**LOS ANGELES, CALIFORNIA** — (MAY 13, 1999) E3 BOOTH #1346 — Travel back in time to the Middle Ages and imagine that you are the hero knight Hype, the Lancelot of your day. The Black Knight, your nemesis, has cast an evil spell that has banished you to a world four generations in the past. Your mission is to battle your way back across the years to take your revenge and rejoin your friends. That is the plot line behind Ubi Soft's hot new action/adventure game, *Hype—The Time Quest*.

“Featuring the universal appeal of the PLAYMOBIL® characters, top 3D graphics and all of the action that you would expect from a medieval adventure, Hype – The Time Quest has turned out to be one of the most anticipated titles of the year,” says Alain Tascan, Vice President, Ubi Soft's PLAYMOBIL® Series Producer.

**NEW ADVANCEMENTS AND IMPROVEMENTS IN *HYPE – THE TIME QUEST***

Topping off at over 80 characters and showcasing new 3D special effects to enhance fire, smoke and lighting, *Hype - The Time Quest* is a game for everyone! Now, even more gameplay has been added to *Hype - The Time Quest* to heighten the challenge and the fun of the game. For instance, Hype meets a shoemaker, who sells him a pair of “magic” boots, and is suddenly able to move faster and hold more weapons than

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before. Also new to *Hype - The Time Quest* are ambience animations including animals and birds that help to create a richer, denser atmosphere for the players.

#### **ABOUT THE ACTION-PACKED WORLD OF *HYPE – THE TIME QUEST***

Appealing to adults and kids alike, *Hype* transports the plastic characters and settings of PLAYMOBIL®'s popular medieval toy series into a virtual kingdom composed of 14 worlds ranging from dungeons and fortresses to a lost city inhabited by phantoms and skeletons.

Characters include knights, monks, giants, dragons, bats, wild boars, animated statues, and even an evil twin that Hype must battle to prove that his good side is stronger than his evil side.

The game's full 3D freedom of movement enables players to enter any building or interact with any character at his or her discretion, eliminating the need to follow a predetermined sequence. Gamers can also assess their status with on-screen gauges that indicate their armor strength, how much life they have left, which magic spells are currently activated, the inventory of collected items and the life remaining to their enemies.

#### **AVAILABILITY, PRICING & SYSTEM REQUIREMENTS**

The game is scheduled to be released on September 1, 1999 for PC CD-ROM at an SRP of \$34.99. Minimum system requirements include a Pentium 200 MMX with 32MB RAM and a Glide or DirectX-compatible 3D card; the game will be compatible with a game pad. The game is also scheduled for a Q4 2000 N64 release.

#### **ABOUT UBI SOFT ENTERTAINMENT**

Ubi Soft Entertainment is a European-based producer, publisher and international distributor of interactive entertainment products. The company has offices in 13 countries including France, the United States, Canada, Germany, England, and China and sells its products in a total of 47 countries. The company is best known in the U.S. for *Rayman*, a blockbuster action/adventure game for all ages that debuted in 1995, and *POD*, a revolutionary online multiplayer racing game that enables up to eight players to compete directly over the Internet. Products are available through a nationwide network of resellers and distributors. For more information, call Ubi Soft at 514/490-0887 or 800/UBI-SOFT or visit the company web site at <http://www.ubisoft.com/usa>.